Andrea Zucchini

Senior GoLang Engineer | Cloud-Native | Distributed Systems | Kubernetes | AWS/GCP | CI/CD

Cork, Ireland | zucchinidev@protonmail.com | LinkedIn | GitHub | Web

Professional Summary

Innovative and impact-driven Senior Backend Engineer with 10+ years of experience, specializing in GoLang, JavaScript, cloud-native platforms, and distributed systems. Versatile in working across the stack, with a strong ability to understand and architect end-to-end solutions. Proven ability to design, build, and scale multi-cloud services and AI infrastructure. Passionate about developer productivity, clean architecture, and enabling high-performing engineering teams through automation and mentorship.

Core Skills & Technologies

- Languages: Go, JavaScript, Node.js
- Cloud & DevOps: Kubernetes, Docker, AWS, GCP, GitLab CI/CD, Terraform
- Architecture: Microservices, Domain-Driven Design, Clean Architecture, Event-Driven Systems
- Data & Messaging: MySQL, MongoDB, RabbitMQ, Prometheus, Grafana, EFK Stack
- Frontend (Secondary): JavaScript, Vue.js, Vuex

Professional Experience

VMware – Senior GoLang Developer (Remote)

Apr 2022 – Present | Cork, Ireland

• Cloud Service Broker & Multi-Cloud Enablement

- Contributed to the Cloud Service Broker (CSB) core powering VMware Tanzu
 Application Service, enabling cloud-agnostic provisioning of AWS, Azure, and
 GCP services via the OSB API.
- Developed Terraform-based provisioning flows for RDS, Redis, Object Storage, Aurora, S3, SQS, and Google Cloud SQL.
- Core developer transitioning CSB from Cloud Foundry app-based deployment to a virtual-machine-based architecture supporting zero-downtime rollouts, horizontal scaling, and isolated VM lifecycles for improved reliability and operational flexibility.

Al Infrastructure & Large Language Models (LLMs)

- Core developer for GenAl infrastructure integration, enabling model providers such as Ollama and vLLM for serving LLMs on Cloud Foundry.
- Delivered GPU- and CPU-based model inference support with air-gapped and cost-efficient deployment options.

Trustap – GoLang Developer (Remote)

Aug 2021 – Apr 2022 | Cork, Ireland

- Designed and scaled Go-based microservices for a secure escrow transaction platform built on AWS.
- Managed integrations with Stripe, logistics APIs, and mailing systems.
- Built and maintained public REST APIs with versioning and backwards compatibility.

Servinform – GoLang Developer (Remote)

Jan 2018 – Aug 2021 | Spain

- **Led backend** development of a distributed system for **real estate asset tracking** and logistics, specifically focused on managing and coordinating the flow of key-ring assets across users and storage facilities.
- Architected services with Go, Node.js, PHP, RabbitMQ, Kubernetes, and Vue.js, using MongoDB and MySQL as data stores. Monitored the system with Prometheus, Grafana, and the EFK stack for centralized log aggregation and observability.

Open Source & Projects

- Cloud Foundry Main Contributor:
 - o <u>cloud-service-broker</u>
 - o <u>csb-brokerpak-aws</u>
 - <u>terraform-provider-csbsqlserver</u>
- My own clean architecture and distributed systems experiments:
 - o Clean Architecture GoLang
 - <u>Distributed Systems</u> GoLang
 - Al Agent App JavaScript

Education

- Certificate of Higher Education, Web Applications Development I.E.S Mar de Cádiz, Spain, 2014 Graduated with Honors Distinction
- Certificate of Higher Education, Admin. of Networked Info Systems I.E.S Mar de Cádiz, Spain, 2012 Graduated with Honors Distinction

Languages

English (Fluent), Spanish (Native)